

ISHA NEGI

FRONTEND DEVELOPER

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ABOUT ME

I'm a detail-oriented Frontend Developer with over 4 years of experience building responsive, user-focused web applications using modern technologies like JavaScript (ES6+), TypeScript, Vue.js, React, and Angular. I've worked across diverse industries on SaaS platforms, e-commerce stores, and CMS-based websites, with hands-on experience in WordPress, Shopify, AEM, and Kentico. Skilled in translating designs into clean, performant code, I collaborate effectively in agile environments and have a strong command of tools like Figma, Adobe XD, Jira, Git, and Firebase. I'm passionate about crafting intuitive interfaces, optimizing performance, and continuously learning to deliver meaningful digital experiences.

TECHNICAL SKILLS SUMMARY

Frontend: HTML5, CSS3, JavaScript (ES6+), TypeScript, Vue.js, React, JQuery, SASS, SCSS, Tailwind, Material UI

Frameworks/Tools: React + Redux, Node.js + Express.js, Firebase

CMS & E-Commerce: WordPress, Shopify, Square, Kentico, AEM

Design Tools: Figma, Adobe Creative Suite, Adobe XD, Canva

Databases: MongoDB, MySQL

Testing & APIs: Postman, REST APIs

Other Tools: Jira, Bitbucket, Confluence, Salesforce, Hubspot

PROFESSIONAL EXPERIENCE

Front End Developer, Whirlpool | Toronto, ON

DEC 2023–PRESENT

- Developed and maintained responsive SaaS-like frontend components for promotional tools and customer-facing interfaces using HTML5, CSS3, JavaScript, and jQuery.
- Translated wireframes into high-quality code using Figma and Adobe XD, ensuring performance and UX optimization.
- Collaborated with cross-functional teams, including product owners and content managers, to deliver new features in agile sprints.
- Utilized tools like Jira and Confluence to manage workflows and document components.

Web Designer / Frontend Developer, Jonas Software | Markham, ON

May 2023 – Nov 2023

- Designed and developed visually appealing websites from concept to completion, ensuring seamless user experiences and responsive layouts.
- Collaborating with clients and internal teams to understand and translate project requirements into compelling web designs.
- Creating wireframes, mockups, and prototypes to communicate design ideas and gather stakeholder feedback.
- Regularly updated and maintained existing websites, incorporating new features and design enhancements as needed.

E-commerce Developer, Mosaic | Toronto, ON

Jan 2023 – April 2023

- Customizing the front end of the e-commerce store using HTML, CSS, and JavaScript, in addition to Shopify's, Square's, or Bookmark's template system and Liquid programming language.
- Integrating third-party services such as payment processors and shipping providers.
- Developing custom Shopify, Square, or Bookmark apps and plugins using their respective APIs to add functionality to the store, such as product filtering, inventory management, and shopping cart systems.
- Optimizing store performance by implementing caching, minifying assets, and lazy loading.

WEBSITE DEVELOPER, Fandom Realm | Mumbai, India

JAN 2019 – JAN 2021

- Developed and maintained an e-commerce website using WordPress CMS, offering various products and services.
- Utilized custom post types, advanced custom fields, and WordPress-customized APIs to enhance website functionality.
- Created detailed wireframes and mock-up designs using Figma to represent the website design.
- Built artist dashboards using HTML, CSS, JavaScript, jQuery, Bootstrap, liquid, PHP, etc

TEACHING EXPERIENCE

PROGRAMMING INSTRUCTOR, Campk12 | Mumbai, India

JAN 2021– AUG 2021

- Mentored and taught coding concepts to Grades 3-12 students, including HTML, CSS, JavaScript, and other programming languages.
- Developed curriculum and designed take-home assignments that reinforced coding concepts and encouraged student engagement.
- To teach students how to build games, I have used applications such as Scratch, HatchXR, and Appinventor, where I have used Python and Javascript.

PROGRAMMING INSTRUCTOR, Ultimate Coders | Toronto, ON

June 2023– Present

- Instructed students spanning from third grade to twelfth grade.
- Conducted group lessons for students in grades 1 through 4.
- Taught project-based learning focusing on web development, Python, and Scratch.
- Assessed and graded quizzes, tests, homework, and projects, offering students timely academic progress information and feedback.

EDUCATION

WEB DEVELOPMENT, PGDM

Conestoga College, (Kitchener, ON)

SEPT 2021 – DEC 2022

BACHELOR'S IN INFORMATION TECHNOLOGY

KES (MUMBAI, INDIA)

JULY 2017 – OCT 2020

REFERENCES ARE GLADLY PROVIDED ON REQUEST.